

Clear the value at memory locations 100, 104, and 108.

<i>cycle</i>	<i>X</i>	<i>Y</i>	<i>Z</i>	<i>rwe</i>	<i>im en</i>	<i>im va</i>	<i>au en</i>	<i>-a/s</i>	<i>lu en</i>	<i>lf</i>	<i>su en</i>	<i>st</i>	<i>ld en</i>	<i>st en</i>	<i>r/-w</i>	<i>m sel</i>	<i>description</i>
1	X	X	1	1	1	100	0	X	1	C	0	X	0	0	X	0	R1 ← 100
2	1	0	X	0	0	X	0	X	0	X	0	X	0	1	0	1	(R1) ← R0
3	1	X	1	1	1	4	1	0	0	X	0	X	0	0	X	0	R1 ← R1 + 4
4	1	0	X	0	0	X	0	X	0	X	0	X	0	1	0	1	(R1) ← R0
5	1	X	1	1	1	4	1	0	0	X	0	X	0	0	X	0	R1 ← R1 + 4
6	1	0	X	0	0	X	0	X	0	X	0	X	0	1	0	1	(R1) ← R0